

Bachelor of Fine Arts in Game Art 126 credits



suggested **academic plan** for students starting in the 2017-2018 academic year

First Year		Second Year		Third Year		Fourth Year	
Fall semester, 16.5 credits		Fall semester, 16.5 credits		Fall semester, 16.5 credits		Fall semester, 15.0 credits	
Required CAMD Core: IMAG 101	3.0	Collaborative Studio	1.5	ANIM 331 Intro to 3D Animation	3.0	GAMA 401 Senior Studio I	3.0
Required CAMD Core: OBJT 101	3.0	School Core Choice	3.0	GAMA 325 Game Concepts I	3.0	ANIM 332 3D II Adv Mod Light	3.0
Select one DRAW 110 Drawing: Obj Space	3.0	DAAT 200 Computer Art Studio	3.0	GAMA 340 3D Virtual Environments II	3.0	LA Elective Choice	3.0
	FILM 124 Video Production	3.0	DAAT 215 Programming for Creatives	3.0	DH Elective Choice	3.0	Free Elective Choice
SIFT Choice	3.0	HUMS Choice	3.0	PIPT Choice	3.0	Free Elective Choice	3.0
Writing I Placement	3.0	DH Required: AHST 102	3.0	Free Elective Choice	1.5		
Free Elective Choice*	1.5						

*formerly UACC 101. Will be pending program revision.

Spring semester, 15.0 credits		Spring semester, 16.5 credits		Spring semester, 15 credits		Spring semester, 15.0 credits		
Required CAMD Core: Choice 1	3.0	Collaborative Studio	1.5	ANIM 333 3D III Chara Anim	3.0	GAMA 402 Senior Studio II	3.0	
Required CAMD Core: Choice 2	3.0	School Core Choice	3.0	DAAT 315 Professional Practices	3.0	LA Elective Choice	3.0	
Required CAMD Core: IMAG 102	3.0	Select one ANIM 231 Intro Comp Anim	3.0	GAMA 326 Game Concepts II	3.0	LA Elective Choice	3.0	
DH Required: AHST 101	3.0		ILUS 201 Illustr I Pic Found	3.0	LA Elective Choice	3.0	Free Elective Choice	3.0
Writing II Placement	3.0		ILUS 211 Figure Anatomy	3.0	PITC Choice	3.0	Free Elective Choice	3.0
		GAMA 240 3D Virtual Environments I	3.0					
		DH Required: GAMA 250	3.0					
		Free Elective Choice	3.0					

University Common Curriculum (UCC) (3 credits)	College Core (18 credits)	School Core (6 credits)	Major Requirements (39 credits)	Discipline History (DH) (12 credits)	Liberal Arts (30 credits)	Free Electives (18 credits)
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